



**Exercise 1**

(12 Marks)

There is an island which is shared by foxes and geese. Each year the populations of these animals varies according to these equations:

$$\begin{aligned}\text{New fox population} &= (1 - d + bG)F \\ \text{New goose population} &= (1 + r - rG/k - aF)G\end{aligned}$$

The variables in these equations are:

- $F$  = last year's fox population
- $G$  = last year's goose population
- $d$  = death rate of foxes
- $b$  = conversion rate
- $r$  = growth rate of geese
- $a$  = ability rate
- $k$  = carrying capacity of island

These fancy phrases probably don't mean much to you, but the equations should be enough to program the simulation.

Write an algorithm that takes as input the variables above and the total number of years and produces the following output, for example, for 100 years. Note that the new populations are calculated every year however the algorithm should print them once every 10 years.

```
----- Year ----- Foxes ----- Geese
          0             100         10000
          10            215         23238
          20            542         14541
          30            607          8693
          40            518          9005
          50            502         10676
          60            535         10476
          70            539          9913
          80            529          9975
          90            527         10168
         100            531         10148
```

```
The minimum population for foxes was 100 in year 0.
The maximum population for foxes was 622 in year 26.
The minimum population for geese was 8338 in year 34.
The maximum population for geese was 23404 in year 9.
```

The algorithm should work for any number of years and should print the minimum and maximum population for foxes and geese.

**Solution:**

```

get F, G, d, b, r, a, k
get years
set minGeese to G
set maxGeese to G
set minFox to F
set maxFox to F
set minGYear to 0
set maxGYear to 0
set minFYear to 0
set maxFYear to 0

print "----- Year ----- Foxes ----- Geese"
print "          0          "+F+ "          "+G

set i to 1
while(i <= years)
{
  set newF to (1 - d + (b * G)) * F
  set newG to (1 + r - (r * G)/k - (a* F)) * G

  if (newG < minGeese)
    set minGeese to newG
    set minGYear to i
  endif
  if (newG > maxGeese)
    set maxGeese to newG
    set maxGYear to i
  endif
  if (newF < minFox)
    set minFox to newF
    set minFYear to i
  endif
  if (newF > maxFox)
    set maxFox to newF
    set maxFYear to i
  endif
  if (i % 10 == 0)
    print "          "+i+ "          "+newF+ "          "+newG
  endif

  set F to newF
  set G to newG
  set i to i + 1
}
print "The minimum population for foxes was" +minFox+ " in year " +minFYear
print "The maximum population for foxes was" +maxFox+ " in year " +maxFYear
print "The minimum population for geese was" +minGeese+ " in year " +minGYear
print "The maximum population for geese was" +maxGeese+ " in year " +maxGYear

```

**Exercise 2**

(10 Marks)

Write an algorithm for finding the second-largest number in a list of  $n$  integers of the form  $A_0, A_1, \dots, A_n$ . For example, for the input list

2 15 4 22 35 6

the algorithm should print 22.

**Solution:**

```
get n
get A1,...,An

if(A1 > A2)
{
    set largest1 to A1
    set largest2 to A2
}
else
{
    set largest1 to A2
    set largest2 to A1
}
set i to 3
while(i <= n)
{
    if(Ai > largest1)
    {
        set largest2 to largest1
        set largest1 to Ai
    }
    else
    if(Ai > largest2)
    {
        set largest2 to Ai
    }
    set i to i+1
}
print "The second largest number is " +largest2
```

**Exercise 3**

(5+3+5+1=14 Marks)

Given the following algorithm

```

get n
get A1, ..., An
get k
set i to 1
while (i<=n) {
    set j to [(i-1+k)%n]+1
    set B[j] to A[i]
    set i to i+1
}
set x to 1
while(x <= n) {
    print Bx
    set x to x + 1
}

```

- a) What is the output of the algorithm for the following list and for k equal to 3?

9 12 6 20 18

Use a tracing table to trace the first while loop.

**Solution:**

i	j	B[j]
1	-	-
2	4	9
3	5	12
4	1	6
5	2	20
6	3	18

**Output of the algorithm:** 6 20 18 9 12

- b) What is the output of the algorithm for any list of the form  $A_1, \dots, A_n$  and for any k?

**Solution:**

It returns the list rotated of k positions to the right.

- c) Find the total number of executed operations in worse case. Show your workout.

```

get n
get A1, ..., An
get k
set i to 1 -----> 1 operation --> executed once
while (i<=n) { -----> 1 operation --> n+1 times
    set j to [(i-1+k)%n]+1 ----> 1 operation --> n times
    set B[j] to A[i] -----> 1 operation --> n times
    set i to i+1 -----> 1 operation --> n times
}
set x to 1 -----> 1 operation --> executed once
while(x <= n) { -----> 1 operation --> n+1 times
    print Bx -----> 1 operation --> n times
    set x to x + 1 -----> 1 operation --> n times
}

```

**Total number of operations:**  $7n + 4$

- d) Determine the order of magnitude of the algorithm: **O(n)**

**Exercise 4**

(2 + 2 + 2 = 6 Marks)

- a) Convert the binary number  $110011_2$  which is in two's complement to a decimal number (base 10). Show your workout.

**Solution:**

The number is negative. First, find the corresponding positive value:

$$001101_2 = 2^3 + 2^2 + 2^0 = 13_{10}$$

$$\text{Thus } 110011_2 = -13_{10}$$

- b) Convert the decimal number  $121_{10}$  to a number in base 7. Show your workout.

**Solution:**

Division	Quotient	Remainder
$121/7$	17	2
$17/7$	2	3
$2/7$	0	2

$$121_{10} = 232_7$$

- c) Convert the octal number  $753764_8$  to a hexadecimal number. Show your workout.

**Solution:**

7	5	3	7	6	4
111	101	011	111	110	100

The number in groups of four bits:

0011	1101	0111	1111	0100
3	D	7	F	4

$$\text{Thus } 753764_8 = 3D7F4_{16}$$

**Exercise 5**

(3 + 2 + 3 + 2 + 2 = 12 Marks)

We would like to store the floating-point number  $-33.66$  in a computer that uses 16 bits to represent real numbers.

- a) The aim now is to find out the number of bits that will be used for the exponent and the mantissa. Assuming that the number of bits to represent the exponent will be the least number of bits needed to represent the exponent for the number  $-33.66$ . Find

- the total number of bits needed to represent the exponent and

**Solution:**

$(33)_{10} = (100001)_2$  thus the exponent should have the value 6 which needs 3 bits to be represented in binary (110). Therefore 4 bits will be needed to represent the exponent including the sign bit.

- the total number of bits to represent the mantissa (assuming that we have in total 16 bits to represent real numbers)

**Solution:**

$16 - 4 = 12$  remaining bits to represent the mantissa including the sign bit.

- b) Give the largest number in binary that can be represented using the number of bits of the mantissa and the exponent from part a).

1111111.1111

- c) Show the binary representation of the decimal number  $-33.66$ .

**Solution:**

$-33.66_{10} = -100001.10101_2$

$$0.66 * 2 = \underline{1}.32$$

$$0.32 * 2 = \underline{0}.64$$

$$0.64 * 2 = \underline{1}.28$$

$$0.28 * 2 = \underline{0}.56$$

$$0.56 * 2 = \underline{1}.12$$

- d) Show the binary number in normalized scientific notation.

**Solution:**

$-33.66_{10} = -0.10000110101 \times 2^6$

- e) Show how the binary number will be stored in the 16 bits below.

**Solution:**

1	10000110101	0	110
Sign of mantissa 1 bit	Mantissa x bits	Sign of exponent 1 bit	Exponent y bits

**Exercise 6**

(6 Marks)

Assume that our computer stores decimal numbers using 6 bits. Perform the subtraction

$$(-27)_{10} - (25)_{10}$$

using 2's complement notation. Give the result of the subtraction in decimal. Show your workout, i.e. all steps performed.

**Solution:**

- Convert 27 and 25 to binary:  
 $27_{10} = 011011_2$   
 $25_{10} = 011001_2$
- Two's complement representation of  $-27$   
 $-27_{10} = 100101$
- Two's complement representation of  $-25$   
 $-25_{10} = 100111$
- Perform the addition  $(-27)_{10} + (-25)_{10}$  in binary:  
 $100101 + 100111 = 1001100$
- Remove the overflow:  
 $01100$
- The binary number 01100 represents the positive decimal value 12.



**Exercise 7**

(3+3+4+2=12 Marks)

Given the following the following truth table, where **A**, **B** are the input variables and **X**, **Y** and **Z** are the output variables.

<b>A</b>	<b>B</b>	<b>X</b>	<b>Y</b>	<b>Z</b>
0	0	0	1	0
0	1	0	1	1
1	0	1	0	0
1	1	1	0	1

- a) Use the sum-of-products algorithm to find the Boolean expressions that describe the output of the truth table.

**Solution:**

$$X = AB' + AB$$

$$Y = A'B' + A'B$$

$$Z = A'B + AB$$

- b) What is the functionality of the circuit?

**Solution:**

The circuit computes the operation  $x + 2$ , where  $x$  consists of two bits.

- c) Draw the Boolean circuit. **Note** that each gate can have only two inputs.
- d) How many half-adders will be needed to perform the task defined by the truth table above. Justify your answer by drawing the circuit using only half-adders.

**Solution:**

1 half adder will be needed.

**Exercise 8**

(8 Marks)

Given the following Boolean expression

$$((A + B)(B' + C' + D')) + B'C'(A + B' + C) + A'C + D$$

Simplify the Boolean expressions using the Boolean algebra. Please mention the applied rules.

$x + 0 = x$	$x * 1 = x$	
$x + 1 = 1$	$x * 0 = 0$	
$x + x = x$	$x * x = x$	
$x + x' = 1$	$x * x' = 0$	
$(x')' = x$		
$x + y = y + x$	$xy = yx$	Commutativity
$x + (y + z) = (x + y) + z$	$x(yz) = (xy)z$	Associativity
$x(y + z) = xy + xz$	$x + yz = (x + y)(x + z)$	Distributivity
$(x + y)' = x'y'$	$(xy)' = x' + y'$	DeMorgan's Law

**Hint:** The circuit of the simplified expression consists of zero gates.**Solution:**

$$\begin{aligned}
&= AB' + AC' + AD' + BB' + BC' + BD' + AB'C' + B'B'C' + B'C'C + A'C + D && \text{(Distributivity)} \\
&= AB' + AC' + BB' + BC' + BD' + AB'C' + B'C' + B'C'C + A'C + D + AD' && \text{(Associativity)} \\
&= AB' + AC' + BB' + BC' + BD' + AB'C' + B'C' + B'C'C + A'C + (D + A)(D + D') && \text{(Distributivity)} \\
&= AB' + AC' + BB' + BC' + BD' + AB'C' + B'C' + B'C'C + A'C + (D + A)(1) && \text{(} x + x' = 1 \text{)} \\
&= AB' + AC' + BB' + BC' + BD' + AB'C' + B'C' + B'C'C + A'C + D + A && \text{(} x * 1 = x \text{)} \\
&= AB' + AC' + BB' + BD' + AB'C' + B'C'C + A'C + D + A + BC' + B'C' && \text{(Associativity)} \\
&= AB' + AC' + BB' + BD' + AB'C' + B'C'C + A'C + D + A + C'(B + B') && \text{(Distributivity)} \\
&= AB' + AC' + BB' + BD' + AB'C' + B'C'C + A'C + D + A + C'(1) && \text{(} x + x' = 1 \text{)} \\
&= AB' + AC' + BB' + BD' + AB'C' + B'C'C + A'C + D + A + C' && \text{(} x * 1 = x \text{)} \\
&= AB' + AC' + BB' + BD' + AB'C' + B'C'C + D + A + C' + A'C && \text{(Associativity)} \\
&= AB' + AC' + BB' + BD' + AB'C' + B'C'C + D + A + (C' + A')(C' + C) && \text{(Distributivity)} \\
&= AB' + AC' + BB' + BD' + AB'C' + B'C'C + D + A + (C' + A')(1) && \text{(} x + x' = 1 \text{)} \\
&= AB' + AC' + BB' + BD' + AB'C' + B'C'C + D + A + C' + A' && \text{(} x * 1 = x \text{)} \\
&= AB' + AC' + BB' + BD' + AB'C' + B'C'C + D + C' + (A + A') && \text{(Associativity)} \\
&= AB' + AC' + BB' + BD' + AB'C' + B'C'C + D + C' + 1 && \text{(} x + x' = 1 \text{)} \\
&= (AB' + AC' + BB' + BD' + AB'C' + B'C'C + D + C') + 1 && \text{(} x + 1 = 1 \text{)} \\
&= 1
\end{aligned}$$

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