German University in Cairo
Media Engineering and Technology
Prof. Dr. Slim Abdennadher

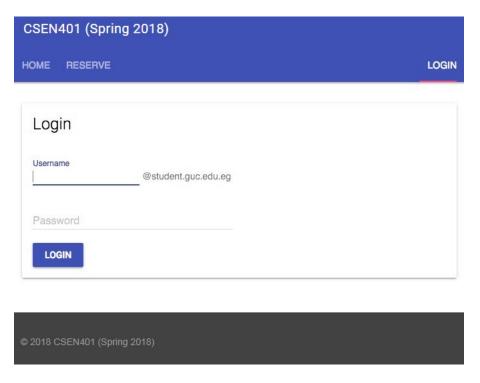**Computer Programming Lab**, *Spring 2018*
Game Room Regulations

The objective of this document is to provide you with a reference for the game room regulations that will be applied in the game room throughout the semester and to show you how to use the reservation system.
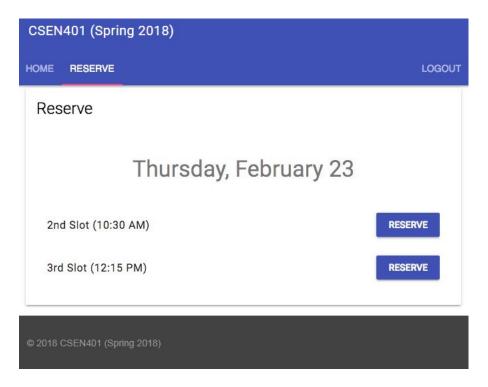
Regulations

- Office hours will be strictly held in the game room (C5.305). No TA will provide any guidance **outside** the game room or the office hours slots assigned to her/him.

- Office hours will be organized in a first come first serve manner. This will be monitored using a reservation system. The number of teams per slot will be limited by the system. Each student will have a limited time to spend with the TAs to ensure that all students can benefit from the office hours.

- The office hours reservation system can be accessed here: reserve.evaluator.in. The slots will be available for reservation 24 hours before their starting time. In the appendix you will find a quick guide to using the system.

- Each team is only allowed to reserve one slot per day.

- If you do not show up for your reserved slot your team will be banned from the game room for 1 week.

- The office hours schedule is accessible here: https://goo.gl/7jzDpM.

- TAs will only guide students in the office hours but not actually code for them.

- Students should come to the office hours with their questions and issues prepared to make the best use of their time there. The office hours are only there as a guidance, you should not rely on them or expect to only work on your project within them.
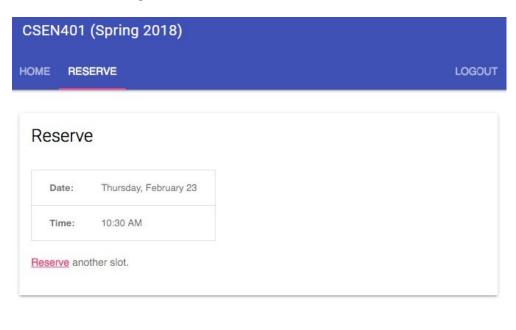
Reservation System

1. Login using the GUC email and password.

2. You will find the list of available office hours slots. You should choose one slot to reserve.

3. After that you will find a confirmation of the slot you chose to reserve. You can keep it as is or choose to replace it with another slot from the link below.

4. Finally, you will receive an email confirming your reserved slot.