

Exercise 1

(6 Marks)

- a) Convert the binary number 10001_2 which is in one's complement to a decimal number (base 10). Show your workout.

Solution:

The number is negative. First, find the corresponding positive value:

$$01110_2 = 2^3 + 2^2 + 2^1 = 14_{10}$$

$$\text{Thus } 10001_2 = -14_{10}$$

- b) Convert the decimal number 55_{10} to a number in base 3. Show your workout.

Solution:

Division	Quotient	Remainder
$55/3$	18	1
$18/3$	6	0
$6/3$	2	0
$2/3$	0	2

$$55_{10} = 2001_3$$

- c) Convert the hexadecimal number $ABC12_{16}$ to an octal number. Show your workout.

Solution:

A	B	C	1	2
1010	1011	1100	0001	0010

The number in groups of three bits:

10	101	011	110	000	010	010
2	5	3	6	0	2	2

$$\text{Thus } ABC12_{16} = 2536022_8$$

Exercise 2

(3 + 2 + 2 = 7 Marks)

Show how the decimal number -25.342 is stored in a computer that uses 16 bits to represent real numbers (10 for the mantissa and 6 for the exponent, both including the sign bit). Show your work as indicated below.

- a) Show the binary representation of the decimal number -25.342 .

Solution:

$$-25.342_{10} = -11001.0101_2$$

$$0.342 * 2 = \underline{0.684}$$

$$0.684 * 2 = \underline{1.368}$$

$$0.368 * 2 = \underline{0.736}$$

$$0.736 * 2 = \underline{1.472}$$

- b) Show the binary number in normalized scientific notation.

Solution:

$$-25.342_{10} = -11001.0101_2 = -.110010101 \times 2^5$$

- c) Show how the binary number will be stored in the 16 bits below.

Sign of mantissa 1 bit	Mantissa 9 bits	Sign of exponent 1 bit	Exponent 5 bits

Solution:

1	110010101	0	00101
Sign of mantissa 1 bit	Mantissa 9 bits	Sign of exponent 1 bit	Exponent 5 bits

Exercise 3

(2+2+2=6 Marks)

- a) Given a floating point number N . The task is to convert N into normalized scientific notation. How many multiplications should be executed to convert the decimal part of N into its corresponding binary representation. Give an expression in terms of the integer part of N and the number of bits for the mantissa.

Solution:

Assume that the integer part can be represented by at least m bits and the number of bits for the mantissa is n . Thus $n - m$ multiplications should be performed.

Another solution: If the integer part is x , then the number of bits needed to represent x will be $\log_2 x$. Thus $n - \log_2 x$ bits will be needed.

- b) Given a specific number of bits. In which representation, some of the negative values do not have an equivalent positive representation? Justify your answer.

Solution:

The two's complement representation since the range for signed numbers in two's complement notation: $[-2^{n-1}, 2^{n-1} - 1]$.

- c) List two advantages of the two's complement notation?

Solution:

- Unique representation of the zero
- Subtraction can be performed using addition

Exercise 4

(6 Marks)

Assume that our computer stores decimal numbers using 5 bits. Perform the subtraction

$$(-12)_{10} - (8)_{10}$$

using 2's complement notation. Give the result of the subtraction in decimal. Show your workout, i.e. all steps performed.

Solution:

- Convert 12 and 8 to binary:
 $12_{10} = 01100_2$
 $8_{10} = 01000_2$
- Two's complement representation of -12
 $-12_{10} = 10100$
- Two's complement representation of -5
 $-8_{10} = 11000$
- Perform the addition $(-12)_{10} + (-8)_{10}$ in binary:
 $10100 + 11000 = 101100$
- Remove the overflow:
 01100
- The binary number 01100 represents the positive decimal value 12.

Exercise 5

(4+3+5=12 Marks)

Given the following the following truth table, where **A**, **B** and **C** are the input variables and **X** is the output variable.

A	B	C	X
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0

- a) Use the sum-of-products algorithm to find the Boolean expression that describes the output of the truth table.

Solution:

$$X = A'B'C' + A'BC + AB'C + ABC'$$

- b) What is the functionality of the circuit?

Solution:

The circuit computes the parity bit of a number. The parity bit is equal to 1 if the number of ones is even otherwise the parity bit is equal to 0.

Another Solution: The circuit computes the following check

$$C = |A - B|$$

- c) Draw the Boolean circuit. **Note** that each gate can have only two inputs.

Exercise 6

(3+4+2+6=15 Marks)

A circuit should be designed to perform the operation x^2 where x is a decimal number having a range between 0 and 3.

- a) How many input and output variables are needed? Justify your answer.

Solution:

We need 2 input variables and 4 output variables. Numbers in the range between 0 and 3 can be represented using 2 bits. The worse case is $3^2 = 9$; this number can be represented using 4 bits.

- b) Construct the truth table for this circuit

Solution:

A	B	O1	O2	O3	O4
0	0	0	0	0	0
0	1	0	0	0	1
1	0	0	1	0	0
1	1	1	0	0	1

- c) Use the sum-of-products algorithm to find the Boolean expressions that correspond to the the truth table.

Solution:

$$O1 = AB$$

$$O2 = AB'$$

$$O3 = 0$$

$$O4 = A'B + AB$$

- d) Assume that we have only full-adders to design a circuit to perform the subtraction $x - y$. Assume that x and y are positive numbers. How many full-adders will be needed to perform the operation. Justify your answer by drawing part of the circuit using only full-adders.

Solution:

To perform the subtraction $x - y$, the addition $x + (-y)$ can be performed. Thus, first the numbers will be transformed into two's complement.

Let $z = \max(x, y)$, if z can be represented using n bits, then x and y will be represented in two's complement using $n + 1$ bits. The number of fulladders is then equal $n + 1$. Thus if x and y are in a range between 0 and 3, we need 3 fulladders for the subtraction in two's complement.

Exercise 7

(7 + 8 = 15 Marks)

Given the following Boolean expression

Simplify the Boolean expressions using the Boolean algebra. Please mention the applied rules.

$x + 0 = x$	$x * 1 = x$	
$x + 1 = 1$	$x * 0 = 0$	
$x + x = x$	$x * x = x$	
$x + x' = 1$	$x * x' = 0$	
$(x')' = x$		
$x + y = y + x$	$xy = yx$	Commutativity
$x + (y + z) = (x + y) + z$	$x(yz) = (xy)z$	Associativity
$x(y + z) = xy + xz$	$x + yz = (x + y)(x + z)$	Distributivity
$(x + y)' = x'y'$	$(xy)' = x' + y'$	DeMorgan's Law

a)

$$(A + B) * (A + B'C') * (A(B + C))'$$

Note that the simplified expression can be implemented using only 4 gates.

Solution:

$$\begin{aligned}
 & (A + B) * (A + B'C')(A(B + C))' \\
 &= (A + B) * (A + B'C')(A' + (B + C))' && [(xy)' = x' + y'] \\
 &= (A + B) * (A + B'C')(A' + B' + C') && [(x + y)' = x'y'] \\
 &= (A + B) * ((A + B'C') * A' + (A + B'C') * B'C') && \text{Distributivity} \\
 &= (A + B) * (A' * (A + B'C') + B'C' * (A + B'C')) && \text{Commutativity} \\
 &= (A + B) * (A'A + A'B'C' + B'C'A + B'C'B'C') && \text{Distributivity} \\
 &= (A + B) * (AA' + B'C'A' + B'C'A + B'C') && \text{Commutativity} \\
 &= (A + B) * (0 + B'C'A' + B'C'A + B'C') && [xx' = 0] \\
 &= (A + B) * (B'C'A' + B'C'A + B'C') && [x + 0 = x] \\
 &= (A + B) * (B'C'(A' + A) + B'C') && \text{Distributivity} \\
 &= (A + B) * (B'C'(A + A') + B'C') && \text{Commutativity} \\
 &= (A + B) * (B'C' * 1 + B'C') && [x + x' = 1] \\
 &= (A + B) * (B'C' + B'C') && [x * 1 = x] \\
 &= (A + B) * B'C' && [x + x = x] \\
 &= (A + B) * (B + C)' && [x'y' = (x + y)']
 \end{aligned}$$

b)

$$A'B + BC' + BC + AB'C'$$

Note that the simplified expression can be implemented using 3 gates.

Solution:

$$\begin{aligned}
 & A'B + BC' + BC + AB'C' \\
 &= A'B + B(C' + C) + AB'C' \\
 &= A'B + B(C + C') + AB'C' \\
 &= A'B + B * 1 + AB'C'
 \end{aligned}$$

$$\begin{aligned} &= A'B + B + AB'C' \\ = BA' + B + AB'C' &= BA' + B * 1 + AB'C' \\ &= B(A' + 1) + AB'C' \\ &= B * 1 + AB'C' \\ &= B + AB'C' \\ &= B + B'AC' \\ &= (B + B')(B + AC') \\ &= 1 * (B + AC') \\ &= (B + AC') * 1 \\ &= (B + AC') \end{aligned}$$

Exercise 8

(13 Marks)

Write an algorithm (a Java program) that takes as a parameter two lists (arrays) containing sorted sequences of integers and outputs a sorted list with the elements of both lists. For example, if the list is

```
int[] b = {1,3,4,5};
int[] a = {2,6,7,8};
```

the output should be stored in a list c of the form

```
int[] c = {1, 2, 3, 4, 5, 6, 7, 8}
```

To get the full mark, the algorithm should be written with only one loop.

Solution:

```
class mergeArrays
{
    public static void main (String[] args) {
        int[] a = {1,3,4,5};
        int[] b = {2,6,7,8};
        int[] c = new int[a.length + b.length];
        int i=0;
        int j=0;
        int k=0;
        while(k<c.length) {
            if (i>=a.length && j<b.length) {
                c[k] = c[j];
                j++;
            }
            if (j>=b.length && i<a.length) {
                c[k] = c[i];
                i++;}

            if (i<a.length && j<b.length && a[i] < b[j]) {
                c[k] = a[i];
                i++;
            }
            else {
                c[k] = b[j];
                j++;
            }
            k++;
        }
        return c;
    }
}
```

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